

KICKBALL RULES

TOWN OF CHEEKTOWAGA Y & R

Revised: May, 2013

SECTION 1: TEAM, REFEREES, AND PERFORMANCE FEES

Article 1a. FEES

The collection of team and non-resident fees is the responsibility of the team manager/captain and are to be paid with cash or a check made payable to the Town of Cheektowaga Youth & Recreational Services Department. All fees must be paid by May 14, 2013.

1b. TEAM FEES

Be it resolved that the following recreational fees are established effective January 1, 2013 for the 2013 summer season:

2013 KICKBALL TEAM REGISTRATION FEES

<u>League</u>	<u>Registration Fee</u>
Coed	\$250

- There are no residency requirements to submit a team.
- A \$100 non-refundable deposit is required to register each team.
- All ASA Fees & the umpire forfeit fee are included in the Registration Fee.
- If a team does not forfeit during the course of the regular season we will pay for the final regular season game referee.

1c. REFEREE FEES

Each team will pay the referee \$15, one-half his/her normal fee before the start of any game. Any team that fails to make this payment will be subjected to penalties that may include the forfeiture of any game and suspension of the team from the league.

Article 2. REFUNDS

There will be no refund of any fees paid if a team is ejected from the league. Teams ejected from the league must still pay the full amount owed for the league fees.

SECTION 2 – PROTESTS

Article 1. The Cheektowaga Youth & Recreational Services Kickball Coordinator, if accepted, will act upon all protests. His/her decision is final.

Article 2a. Referee's decision must be accepted and considered as final without question.

2b. A protest may be filed only if a misinterpretation of rules should happen to occur. Proper procedures must be followed if the protest is to be legal. The manager/captain must call time and notify the referee and the opposing manager/captain of the protest immediately. If one pitch is thrown after you feel there were grounds for a protest your protest will not be valid. It must be done immediately. The scorebook must be signed by the umpire to verify that the game is being played under protest. These scorebook pages must be turned in with a letter of protest. Again, after one ball is pitched, no protest will be allowed to be filed (exception – Section 2, article g).

2c. In filing a protest, the rule or situation in question must be stated. Unless the rule/situation is stated, the Kickball Coordinator will not accept a protest.

2d. Protests must be submitted to the Kickball Coordinator within 48 hours of game time.

2e. Managers/captains seeking to file protests should contact the Kickball Coordinator the following day if they have questions concerning the filing of the protest.

2f. If a protest is upheld, the two teams involved must pay the referee when the game is replayed. The protested game will be played from the point of protest or infraction. Any roster player may be used to replace a player who participated in the original game and is absent or injured and is unable to participate in the replaying of the protested game.

2g. Protests concerning illegal players may be filed at any time prior to the end of the regular season.

2h. Protests concerning illegal players in a playoff game must be filed prior to the completion of that particular playoff game.

2i. All protests will cost the protesting team \$20.00 and will not be refunded win or lose of the protest being filed. If the \$20.00 does not accompany the protest the protest will not be valid and will be thrown out no exceptions.

SECTION 3 - ELIGIBILITY AND ROSTERS

Article 1a. Each player of each team must be undersigned to the team's roster.

1b. By May 31st, 2011 the manager/captain of each team must submit the team to the Cheektowaga Youth & Recreational Services Department. Only those players on the roster will be allowed to participate in the games to be played. Additional players may be added in advance of participation. After the first game is played, no player may be added to another team within the same division.

1c. To be eligible to participate in playoffs, a player must have participated in 50% of the games that are guaranteed by the Town Of Cheektowaga which would be 5 out of 10 and be on roster prior to May 31st, 2013.

1d. Any team using an ineligible player or anyone using a fictitious name and/or address shall be ejected from the league with no refund. This may occur immediately after the start of the first game of the season.

1e. Any team not having a roster on file will not be eligible for the playoffs.

Article 2a. All rosters are open to inspection by all league managers/captains. Rosters must be neatly filled out or they will be rejected.

2b. Each team may carry a roster of twenty players.

SECTION 4 – POSTPONEMENTS

Article 1a. After the start of the game, the referee assigned to the game shall be the sole judge of whether or not the field and/or weather conditions are favorable or unfavorable for play.

1b. If a game is postponed at the site or before it becomes a legal game, the home team must submit a scorecard with the umpire's signature, the status of the game, and why the game was postponed. Failure to submit the scorecard as requested will result in forfeiture of both teams.

Article 2a. It is prohibited for any manager/captain to postpone a scheduled game without permission from the Cheektowaga Youth & Recreational Services Kickball Coordinator.

Article 3. Unless notified by the CY&RS Kickball Coordinator, all manager/captains with respective teams will show up at the designated field for a scheduled game. In the case of inclement weather or wet grounds, only team managers/captains are requested to call the Cheektowaga Youth & Recreational Services Kickball Coordinator's office at 656-2294 or go online to www.tocny.org after 4:00pm to determine if the games will be played. Games will be postponed when diamonds are unplayable. Managers/captains should appoint an assistant so that the Coordinator can contact that person if the manager/captain cannot be reached

Article 4a. The Cheektowaga Youth & Recreational Services Department reserves that right to cancel regular season and playoff games at its discretion at any time.

Article 5. Referee fees for all postponed or suspended games are as follows; \$2 per inning per team shall be paid for number of innings to be finished.

SECTION 5 – GAMES

Article 1a. Each game will be 8 full innings or 60 minutes. No new inning will start 50 minutes after the game has begun. Games that are tied AFTER the 8th inning will be scored as Tie Game. There are no extra innings in the regular season.

1b. If a team is winning after the top of the 8th inning and is set to kick in the bottom of the inning, the game ends and will be marked as a regulation game.

1c. If a game is called off by the Referee after 5 full innings of play it shall be considered a regulation game. The game score at the end of the last full inning played shall determine the winner. Regulation games called off that end in a tie shall be marked as a tie.

1d. All regular season games will begin promptly as scheduled. A team must have at least 4 men and two women present and ready to play at the scheduled game. Any team failing to be ready to play at the scheduled time forfeits the game to the scheduled opponent at the discretion of the umpire. There is, however, a TEN MINUTE grace period before the game is forfeited. If a grace period is used, the game will be shortened the amount of time used to start the game. If a referee is late for a game the teams shall still play their full game time.

1e. Points will be awarded for team standings as follows: 2 points for win, 1 point for tie, 0 points for loss.

Article 2a. A team awarded a win by forfeit must submit a scorecard with a winning score of 1-0 and the word “forfeit” written on the back of the card.

2b. Two forfeits will suspend the team immediately for the remainder of the season and still owe all league fees if not already paid in full.

2c. Opponents of suspended teams will be awarded a forfeit, 1-0 win.

Article 3. A team may start and play with 6 players (Article 1d.). A maximum of 10 players are able to participate (6 men and 4 women).

Article 4. Each player is allowed one substitution per game. Teams are able to kick 12 players, but field 10 per inning.

Article 5a. The winning team must deposit the scorecard, complete with all required information in the designated drop box located at Town Park Facilities Building, next to Diamond 1 next to the creek. Each team and game referee must sign the scorecard. The league name and the game # must be written on the scorecard in the space provided.

5b. Winning teams have 24 hours to submit the game scores by either drop box (Article 5a), phone call to the Softball/Kickball Office, or email.

5c. All information submitted on the scorecard should be clear and legible. Failure to abide by this rule will result in disciplinary action by the Coordinator, which may include forfeiture.

5c. If the winning team fails to return a scorecard or a phone call within 48 hours after the 8:00am deadline, both teams will be credited with a loss for that game.

5d. A second occurrence of any scorecard violation may result in disciplinary action by the Coordinator, which may include forfeiture and/or suspension.

5e. **The 12 run rule applies after five innings. There is a limit of nine runs per inning except for the last inning.**

5g. If a game is tied at the end of regulation, there are no extra innings (Article 1a.).

5i. **Game balls - Any team using a non-issued 2013 season game ball will forfeit the game.**

5k. **THE Town Of Cheektowaga SCHEDULES 10 GAMES BUT ONLY GUARANTEES 8 GAMES TO BE PLAYED IN THE SUMMER KICKBALL LEAGUE, NO EXCEPTIONS. ***see rule 5l*****

5l. The Town Of Cheektowaga reserves the right to not play a rained out game at the end of the season if it will have no bearing on the outcome of the final standings before playoffs. Therefore, this will be the exception to the rule (6k) in that if this would be the eighth, ninth or tenth game, all three of the game(s) will not be played and the league will not re-schedule if it runs into the scheduled playoff time. Weather in Cheektowaga, NY is very unpredictable and this will be the exception to rule 5k.

Article 6a. The Amateur Softball Association (ASA) rules will apply in those situations where there is no conflict with rules of the Cheektowaga Youth & Recreational Services Softball League and the judgment of the Coordinator.

6b. The Coordinator reserves the right to amend the rules of the Cheektowaga Youth & Recreational Services Kickball League at any time.

6c. Teams and/or players seeking exclusion from these rules and regulation may do so in writing to the Coordinator. In the request for exclusion, a detailed explanation of the extemporary situation and/or condition should be accompanied with all pertinent information and evidence.

Article 7. It is the responsibility of the team representative to inform the team's players and manager/captain of the outcome of the pre-game referee's meeting (ground rules).

SECTION 6 - PLAYER CONDUCT

Article 1a. No alcohol on the field, No player is allowed to drink alcohol while playing. Any player caught consuming Alcohol while playing will be ejected.

1b. No unsportsmanlike conduct by players, managers/captains, coaches, or duly authorized representatives will be tolerated. Any person judged guilty of violating this rule should be subject to disciplinary action deemed appropriate by the Coordinator.

1c. Any player ejected from a game will serve an automatic 1 game suspension. A second violation will result in an automatic 6 game suspension. Both suspensions can include playoffs.

1d. Any player, manager/captain, coach, or duly authorized representative physically contact an umpire in an unsportsmanlike manner will be immediately suspended. He/she is no longer allowed to participate until a hearing is held with head of umpires, umpire involved, player involved, softball committee, town board member, and head of Cheektowaga Youth & Recreational Services.

SECTION 7 – PLAYOFFS

Article 1a. If there is a tie for first place, the tie breaker will be a head-to-head season record. Then runs scored and against + - will be used. If that is a tie, it will be based upon record against the other playoff teams.

1b. Ties for second and/or third place will be broken using regular season record between the teams involved. If this is also a tie, record against the other playoff teams will be the criteria.

1c. Two or three way ties for fourth place will be broken using the following criteria:

- a. Record between the teams during the regular season
- b. Run difference between teams
- c. Record against the other playoff teams.
- d. Difference between total runs scored and total runs allowed during the regular season
- e. Coin toss

Article 2. Playoffs will start on the first available scheduled date following the completion of the regular season and is not limited to "league night."

Article 3. Teams participating in playoffs will be determined by the points awarded during the regular season.

Article 4. For all inter-divisional playoffs, the team with the best record in games played between the teams involved or wins a coin toss, is the home team.

Article 5. Each team will pay the umpire \$15, one half the normal fee, before the game is played.

Article 6. For the inter-divisional playoffs, Article 2 and Article 4 will apply with the home team being decided by a coin toss.

Article 7. Pairings for the inter-divisional playoffs will be decided by a drawing.

Article 8. There will be no time limit for playoff games. All games will be at least 5 innings. 12 run rule in effect after 5 innings as well as 9 runs per inning, except for the last inning.

SECTION 8 – GAME RULES

Article 1a. There shall be a maximum of 10 players on the field, 6 minimum to start the game.

- 1b. The ratio of men to women on the field:
- 10 players: 6 men to 4 women
 - 9 players: 5 men to 4 women
 - 8 players: 5 men to 3 women
 - 7 players: 4 men to 3 women
 - 6 players: 4 men to 2 women

Teams can always play with more women than men to participate.

1c. All players participating in the game must kick in the written scorebook kick order, but do not have to field. Any eligible player arriving after the start of the game must be added to the end of the team's written kicking order.

1d. The written scorebook kick order may have a maximum of two men consecutively then one women. Same rules apply from bottom to top of kicking order.

Article 2a. Pitching

2b. Pitcher must start the act of pitching within the pitching mound and have at least one foot on or directly behind the pitching strip when releasing the ball. Pitcher must stay within pitching area until ball is kicked. Balls must be pitched by under hand.

2c. There is NO BOUNCING the ball to the kicker, if the ball is higher than a foot when it reaches the plate, the pitch is considered a ball.

2d. If the ball touches the line around the plate and follows articles 2b and 2c, the pitch is considered a strike.

2e. Ball is in play until pitcher has control and retains possession on the mound. If a runner is more than half way to a base when the pitcher retains possession of the ball then the runner may advance to the next base, however, if a runner is less than half way to next base when possession is retained then runner must go back without possibility of getting out.

Article 3a Fielding

3b. All fielders (minus the catcher) must start play and remain behind the 1st and 3rd base diagonal until ball is kicked.

3c. When attempting to make an out on a base fielder may have their foot on base, however stay out of the baseline. If a fielder attempts to physically obstruct a runner from advancing the runner may advance one base. This is the judgment of the referee.

3d. Hitting a runner with a ball above the shoulder level is not allowed. In this case of a "Head Shot" the runner will be awarded the next base. However, if the runner intentionally uses the head to block the ball or attempting to dodge out of the way, the runner is out.

Article 4a. Kicking/Scoring

4b. All kicks must be made by the foot, however any lower leg contact below the knee will be considered a kick.

4c. All kicks must be made behind or on home plate. If kick is made in front of home plate it will be a foul ball, however kicker may step on home plate.

4d. Kickers are able to receive a count of 3 strikes per turn. To receive a strike the ball must travel over home plate within the strike zone and bounce below one foot. On the third strike the kicker is out.

4e. Kickers are able to receive a count of 4 balls per turn. A ball is considered when a pitch is outside the strike zone, a ball occurs when the pitch does not touch the ground or bounces 1 foot or higher when it enters the kicking box or plate.

4f. A count of 4 foul balls is an out. A foul ball is a kicked ball: landing in foul territory, touched in foul territory, landing in fair territory then reaching foul territory on its own before reaching first or third base, a kick made above the knee, a kick touched by the kicker more than once, and a kicked ball kicked outside the kicking box.

4g. Runners must stay within the base line.

4h.. Neither leading off or stealing is permitted. A runner may only move off the base after the ball has been kicked. If a runner leads off and the kicker kicks and misses the runner is out.

4i. Ghost Men are NOT allowed.

4g. If a ball is caught on a fly, runners must tag their originating base before running to the next. There is NO infield fly rule.

4h. There is NO bunting. A bunt is defined as a kick that does not travel at least 20 feet from the back of home plate.

4i. Overthrows: A runner may advance only one base beyond the base the runner is on or running toward when ball travels into foul territory. One base is a restriction not an automatic right.

4j. There is no pinch running. If player within the lineup is unable to kick he/she will be considered an out. Section 5, Article 4 discusses substitution rules.

SECTION 9 –EQUIPMENT

1. The official kickball is the red WAKA Logo Kickball with a pressure of 1.5 pounds per square inch. No other ball is approved for use in Town of Cheektowaga kickball games. Do not over or under inflate ball.
 - 2.
 3. The umpires are provided with one kickball for the season.
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3. Players are prohibited from wearing metal spikes. Any participant wearing metal spikes will be ejected from the game.



If you have any questions, please contact Cheektowaga Youth & Recreational Services Kickball Coordinator at 656-2294 after Tuesday March 1st.

2013 Season Notes

*Office Hours – We will have someone in the office Tuesdays from 3pm-8pm.

*Scores may be called in at 656-2294 – please submit the original game card in the drop box located at Town Park Facilities Building, next to Diamond 1 next to the creek.

***Rainouts – I will not know the status of the diamonds until 4pm on rain days. I may also leave a message to call back after 5pm. Please designate 1 person to call for the status of games. You may also check status of games online at www.tocny.org by clicking youth and recreation button and Kickball button.**

Additional information may be found at: www.tocny.org

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